

# Cloud Computing Will Change Electronic Commerce

Michael Stiefel

[www.reliablesoftware.com](http://www.reliablesoftware.com)

[development@reliablesoftware.com](mailto:development@reliablesoftware.com)

<http://www.reliablesoftware.com/dasblog/default.aspx>

# Cloud Computing is Utility Computing

Illusion of Infinite Computing Resources on Demand

No up front commitment

Pay for resources as needed

# Utility Computing Scenarios

Outsource Your Infrastructure

Occasional Need for Massive Computation

No Need to Build to Peak Capacity

Cloud-Bursting

Software as a Service

Data Close To Your Customer

Internet Scale

# Flavors of Vendors

Platform as a Service

Software as a Service

Application as a Service

Cloud Appliance Vendors

# Platform as a Service

Google App Engine

Amazon EC2

Microsoft Azure

Force.com

Rackspace Intensive

...

# Cloud Operating System

Abstracts the underlying infrastructure  
Manages resources

# Classes of Platform Vendors

Scalability, Failover, Recovery

Amazon

Google / Force.com

Microsoft

# Software as a Service

SQL Azure

Google Big Table

Amazon Simple DB

SharePoint Services

Azure Tables and Blobs



# Application as a Service

Hosted Exchange

Salesforce.com

Facebook

Gmail

Mozy

# Cloud Appliance Vendors

Cisco Uniform Computer Service

EMC ?

VMWare vCloud

Dell PAN System

# Application as A Service

Hosted Exchange

Gmail

Salesforce.com

Mozy

# Cloud Computing

The Good

The Bad

The Ugly

# The Good News

## Pricing

# Compelling Case

SMB Applications

Massive Computation Needs

No Need to Build to Peak Capacity

Cloud Bursting

Software as a Service

# Bandwidth is the Future

One YouTube viewing consumes nearly 100 times as much cellular bandwidth as a voice call.

In Asia 200 million people watch video on their smart phones.

Google is investing in new undersea fiber lines connecting North America and the Far East.

Source: Wall Street Journal 10/14/2009

# Bandwidth is Limited

Shannon's Law:  $C = B \log_2 (1 + S / N)$

Capacity = bit / second

Bandwidth (hertz)

S/N \* 5 to double capacity given bandwidth



# Web Browsing vs. Web Surfing

Who pays for the increased bandwidth?

Mobile Browsing is a different business Model than  
Web surfing

What does "free browsing mean"?

What are the roles of advertising?

Hence the arguments over net neutrality and  
preferential pricing.

"

# Example: Azure Platform Pricing

Compute \$0.12 per hour

Storage \$0.15 per GB month

Storage Transactions \$0.01 per 10K

Bandwidth

- \$0.1 in per GB

- \$0.15 out per GB

- Within the datacenter is free

# SQL Azure

Up to 1 GB database \$9.99 /month

Up to 10 GB database \$99.99 / month

Bandwidth

0.1 in per GB

0.15 out per GB

# SMB Data Costs

10 GB SQL Database

2 GB a month data in, 4 GB a month data out

\$100.77 a month

A SAN can cost from \$30-40,000

25 year equivalent

Infrastructure employee costs about \$500,000 /year

Does not consider cost of software licenses.

# SMB Compute Costs

\$1051 per year for one compute process with no idle time

\$31.53 if you did a storage save every second

\$3600 per year 2 TB of disk storage

About \$5000 / year

Employee and licensing costs not considered

# Financial Perspective

Running software in a data center is far cheaper than anything a small or medium sized business could afford.

It also allows electronic commerce applications to get started faster.

Telecommunications, email lives in the cloud

Web servers, databases live in the cloud

Hire business, programmers domain experts

Use only what they need

# With this Price..

Amazon, Google offer similar price savings

Starting up a web venture is very easy

No need to hire infrastructure people

Spend money on building business

Pay as you go

Ready as customer demand increases

# The Bad News

## Service Layer Agreements



# Utility SLA

		2007		2008
	Goal	Actual	Goal	Actual
Calls Answered Within 30 Seconds	80%	84.64%	80%	85.47%
Average # Service Interruptions Per Customer	1.373	1.027	1.373	1.051
Average # Min Without Power Per Customer	168.69	82.61	168.69	78.55
Service Appointments Met	87.78%	98.52%	88.37%	98.73%
Actual Meters Read "on cycle" vs estimate	93.15%	98.75%	93.15%	99.05%
Complaint Cases Per 1000 Customers	1.496	.974	1.496	1.080

Utility Availability: 99.98%

# Outages

Amazon and Google have no real SLAs

Google Asia

Gmail Outages

Amazon Outages

Telecomm Sidekick lost its user phone data.

# Announced Azure SLA

Computation: 99.95% up time

SQL Azure: 99.9% up time

Penalties not announced

Google, Amazon, have no real penalties

# Regulatory Compliance

Data Centers have not yet been certified for:

PCI

HIPAA,

etc.

This is will develop over time for vendor or consumer demands.

Example: Microsoft Health Vault

# The Ugly News

## Possible Changes to Application Development

# Utility Computing Scenarios

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# Latency Exists

Speed of light in fiber optic cable: 124,000 miles per second

A ping Japan from Boston takes 100 ms.

Real number is about 250 ms.

Fetch 10 images for a web site: 1 second

Ignores Latency of the operation

# Latency is Not Bandwidth

Size of the shovel vs. how fast you can shovel

Infinite shovel capacity (bandwidth) is limited by how fast one can shovel (latency).



# Great Bandwidth, Poor Latency

Buy a two terabyte disk drive

Put it in a car and drive to New York

# Expensive to Move Data

Computational Power Gets Cheaper Faster than  
Network Bandwidth

Cheaper to compute where data is instead of moving it

*Distributed Computing Economics Jim Gray*

Want data to be close to where your customer is

# Connectivity is Not Always Available

Cell phone

Data Center Outages

Equipment Upgrades

Data redundancy to improve reliability

# Waiting for Data Slows Computation

Partition Your Data to Improve Performance

Partition Your Data to Achieve Internet Scale

Data Naturally Lives In Multiple Places

Distributed Transactions Impede Throughput

Human Interaction

# Relational Databases Scale Up Not Out

Relational Databases scale well on a single node or cluster

- Complexity of relations

- Query plans with hundreds of options the query analyzer evaluates at runtime

- Normalization

- ACID Transactions

Two Phase Commit guarantees consistency if you have infinite time

Quick scale up difficult with hardware upgrade

# Economics Dictate Scale Out Not Up

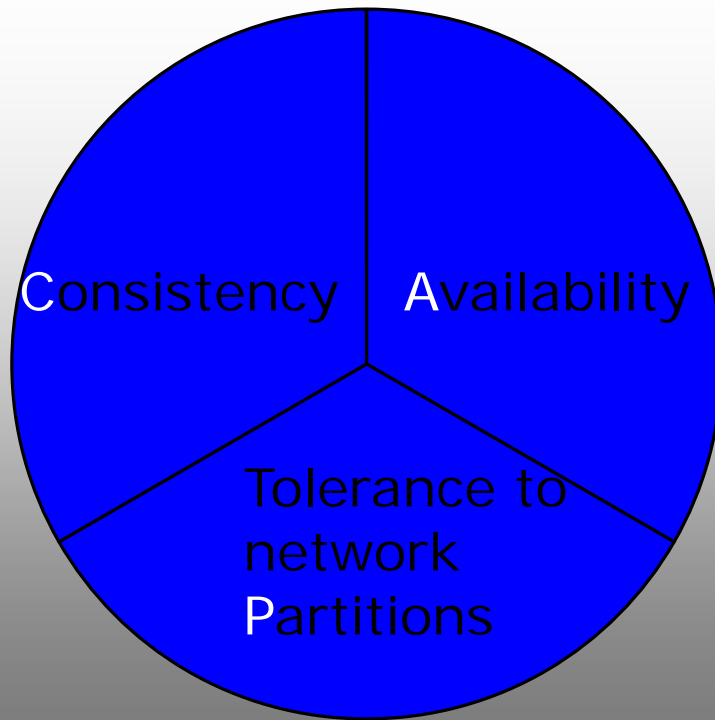
Cheap, commodity hardware argues for spreading load across multiple servers

How do you distribute data among several databases?

How do you achieve consistency?

How do you achieve throughput with distributed transactions?

# CAP Theorem

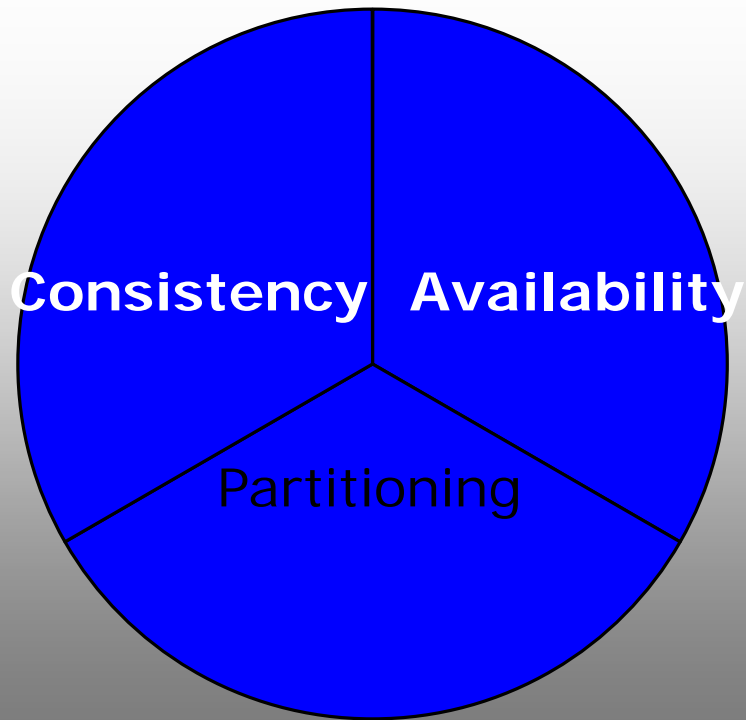


Can Have Any Two

Eric Brewer, UC Berkeley, Founder Inktomi

<http://www.cs.berkeley.edu/~brewer/cs262b-2004/PODC-keynote.pdf>

# Consistency and Availability



Single site Database

Database Cluster

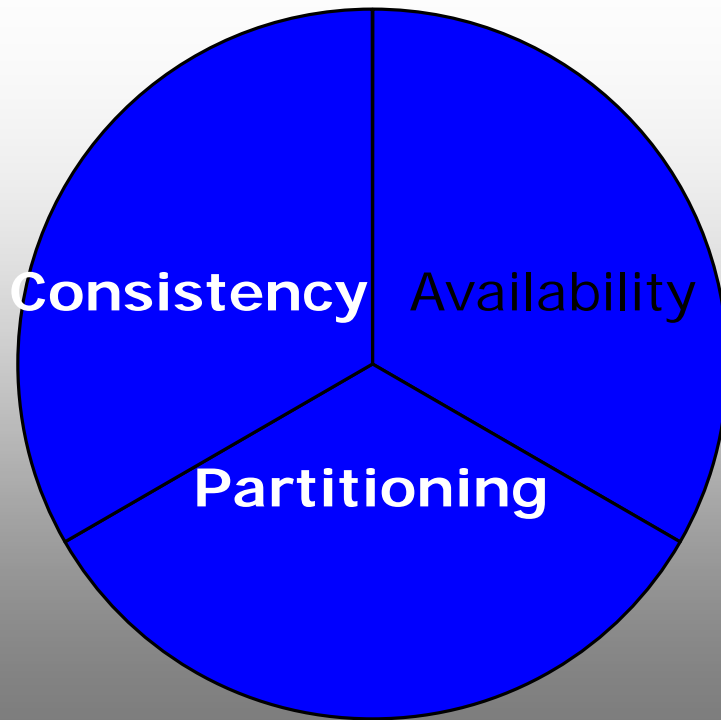
LDAP

Two phase commit

Validate Cache



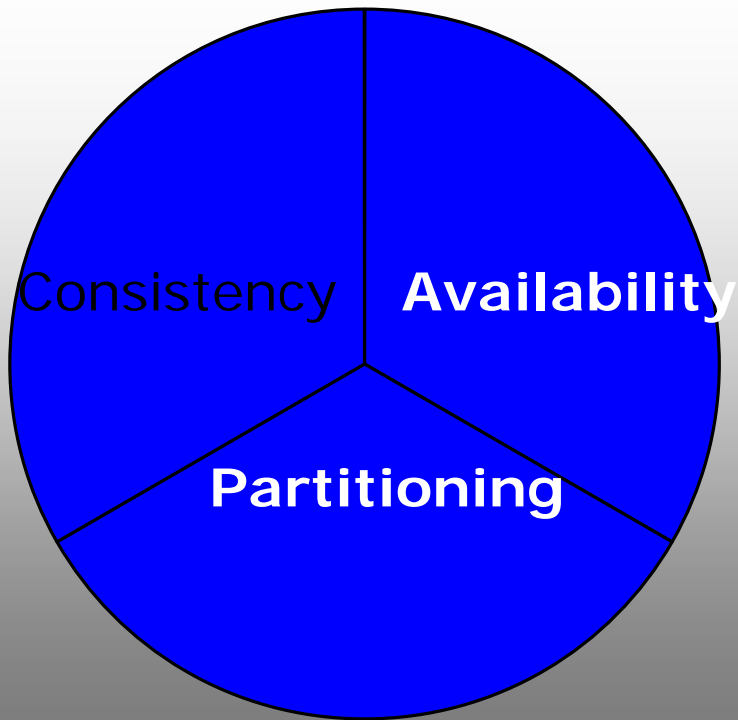
# Consistency and Partitioning



Distributed Database  
Distributed Locking

Pessimistic Locking  
Minority Partitions  
Invalid

# Availability and Partitioning



Forfeit Consistency

Google BigTable

Amazon Simple DB

Optimistic

Can Denormalize

No ACID transactions

Compensation

# Cloud Storage

World of Consistency

Relational Database

World of Internet Scale (Numbers or Geography)

Blobs, Tables, Queues

# Cloud Relational Databases

## SQL Azure

Revised to be SQL Server in the sky

Tables, Stored Procedures, Triggers, Constraints Views, Indices

Uses TDS (Tabular Data Stream) Protocol

Change connection string to get to another SQL Server

MySQL, Sql Server, Oracle, etc. on Amazon VM

# Cloud Storage Services

Tables of key/value pairs for highly scalable structured storage

CRUD operations

No FK relations, Joins, Constraints, Schemas

Partition / Tables / Entities / Properties

Entity has Unique Row Key

# Cloud Storage Services

Fit well with tens or hundreds of commodity servers

Better mapping with objects than ORM

No integrity constraints

No joined queries

No standards among vendors (lock in)

Will Microsoft have query limits?

Amazon no query longer than 5 seconds

Google no more than 1000 items returned

# Car Table

Key	Attribute 1	Attribute 2	Attribute 3	Attribute 4	
1	Make: BMW	Color: Grey	Year 2003		
2	Make: Nissan	Color : Red Yellow	Year: 2005	Transmission: Easytronic	
3	Plane: Boeing	Color: Blue		Engine: Rolls Royce	

# Do You Need To Partition Your Data to Scale?

No Partitioning

Natural Partitioning

Partitioning for Availability





**If you have to partition to scale,  
how do you decide between  
availability and consistency ?**

# What is the Cost of an Apology?

Amazon

Airline reservations

Stock Trades

Deposit of a Bank Check

Deleting a photo from Flickr or Facebook

# Sometimes the cost is too high

Authentication

SAML tokens expire

Launching a nuclear weapon



# Businesses Apologize Anyway

Vendor drops the last crystal vase

Check bounces

Double-entry bookkeeping requires compensation

at least 13<sup>th</sup> century

Eventually make consistent

# State of the Software ≠ State of the World

Software approximates the state of the world

It makes the best guess possible

Sometimes that is wrong

Other computers might have other opinions

Overturn software myths of the past 25 years.

# How consistent?

Business Decision

How much does it cost to get it absolutely right?

Computers can remember their guesses

Can replicate to share guesses

It may be cheaper to forget, and reconcile later

# Design For Eventual Consistency

Identify objects by unique key (partition key / row key)

Objects can move when repartitioning

Cannot assume two objects remain on the same machine

Data might go offline

Transactions can only apply on per object basis

Different computations might come to different conclusions

Define message based workflows for ultimate reconciliation and replication of results

# Security in the Cloud

Identify Users and Applications

HIPAA, PCI, etc, compliance

Physical Security of Data

Access to Data



# Conclusions

Understanding Cloud Computing is about understanding

Economics of cost and availability

Need for Scalability

Possible Architectural Implications

Design for Eventual Consistency

Remember the 2 / 10 rule